

Learning, Design, & Technology, MA

Modality

On Campus

Program URL

<https://ldt.georgetown.edu/>

The Master of Arts in Learning, Design, and Technology provides students with a deep foundation in the practice and theory of learning design, technology innovation, learning analytics, and critical studies in higher education, enabling students to create engaging and innovative learning experiences for all students.

Academic Policies

The academic policies and procedures of the Learning, Design, and Technology program outlined in the department handbook and the Graduate Bulletin.

Requirements

Program Requirements

Students have the option to complete the required 30 credits either in person or fully online. Specific graduation requirements include the following:

Code	Title	Credits
LDES 5000	Integrated Intro to the Field	3
LDES 5001	Methods of Learning and Design	3
LDES 5002	Technology Innovation byDesign	3
LDES 5003	University as a Design Problem	3
LDES 5004	Educational Research Methods	3
5 Elective courses selected by the student		15
ePortfolio (capstone course)		
Total Credits		30

The ePortfolio is a curated and compiled showcase of individual student work. The culminating ePortfolio is meant to give students the opportunity to demonstrate a meaningful representation of the specific professional, intellectual, or design expertise acquired in the process of earning their degree.